

MediaToEmail.com®



MediaToEmail.com's MANTRA:

While leveling the *literal* "playing" field for all consumers of entertainment media, MediaToEmail.com's mission is to restore the integrity of music artists, authors and actor's work for sell online.

Putting respect back into it by not completely dumbing down the online sale price of media in order to pacify the growing expectation and fascination with instant gratification, gadgetry and free access-whereby, offering a method of delivery and *free access to distribution* that because of; does not require expensive monthly services, any special or expensive gadgetry to purchase in order to enjoy music, book, and movie media, yet and still-is portable as well as mobile, and one in which the customer, the music artist/actor/author, and the businesses or companies that (typically) produce, manufacture, print, ship, handle, and distribute the media; **all** benefit.

Short Summary of What MediaToEmail.com Is

MediaToEmail.com is a clear port-a media consolidation and “outsourcing” of sorts, strictly for the use of 3 things in entertainment media unlike it has never been done before: make it affordable, instantaneous, convenient, and easy for fans of Authors, Music Artists, and Actors to LOCATE, and FIND them so that it is easy to BUY from their *past to present complete libraries and bodies of work-all in one central location*: <http://www.mediatoemail.com> . Designed to be a clear path away from all the clutter, and distractions of social forums, message boards, and various other products being marketed and sold alongside books, movies, and music; MediaToEmail.com is a site *strictly* dedicated to LISTING and SELLING, all three of those forms of BOOK, MUSIC, and MOVIE media-period.

The best way to envision this venture is by thinking of MediaToEmail.com as the “verified” blue Twitter badge amongst the rampant slush pile of the consignment-like shops in the online marketplace that sell everything from toys, to t-shirts, to music, books, and movies, Books, movies and music (and all authors, music artists, and actors of) are blue-badge verified, cut out, and wisped away into their own selling portal if they have 1 completed book, album, or movie-or 10. At MediaToEmail.com we make sure that WELL-KNOWN, INDEPENDENT, UP and COMING, DEFUNCT, or RETIRED: ACTORS, MUSIC ARTISTS, and AUTHOR’S complete library is listed and available for sale (less the distractions and extras of all goings on-on other portals where book, music, and movies are sold). *MediaToEmail makes it easy to locate, find, buy, and download their bodies of work by way of a method that will save music + movie + book publishing companies billions in shipping, materials, handling, manufacturing, and distributing: BY SALE & DELIVERY TO EMAIL* (by which all email accounts are typically free).

Why MediaToEmail.com

A very large portion of the world owns e-readers, i-readers and i-music devices, however all the world does not [or chooses not to] have, or pay for those expensive devices and special services. All the world *does* however, have access to email (for free) *including* those who do own e-readers, i-readers and i-music devices. MediaToEmail.com is here to provide services to accommodate and serve both of those types of persons. By becoming a member of, or establishing an account at MediaToEmail.com, the media purchased is delivered and stored onto the customers MediaToEmail.com email bandwidth account (or sent to their free-standing email account should they not wish to establish a MediaToEmail.com account-just yet). The additional benefit of buy media from or establishing a MediaToEmail account is that the book, music, and movie media can *still* be transferred to any Android, Blackberry or i-brand mobile device (should the customer choose to open the file on their mobile device from their library of media that they’ve purchased from MediaToEmail.com).

That is “Why” MediaToEmail is, and how we will be of benefit to millions of customers-and we are proud of that. We bridge the gap of online distributing of selling media that levels the literal playing field of it. So, this one thing is something you will see reiterated throughout the Books’ “Who Benefits From This Venture” section of this venture description (pages 7-11): “*A very large portion of the world owns e-readers, i-readers and i-music devices, however all the world does not [or chooses not to] have, or pay for those expensive devices and special services.*”

Purpose

The purpose MediaToEmail.com is to eliminate and come from beneath all the commercial crowdedness. To preserve and keep to the forefront: music artists, authors and actors and their bodies of work, and to distance their *work for sale* from the rampant and rising online clutter so that it is all: listed, centrally located, easy to find, and convenient (for all customers who have access to the internet) to buy by way of a sale and delivery method that requires no special or expensive services or gadgetry-just by owning an email account. As stated before, doing business with MediaToEmail.com will save: music, movie, and book publishing companies billions in shipping, materials, handling, manufacturing, and distributing-by eliminating the need for the use of and manufacturing, printing and packaging CD’s, manufacturing, printing and packaging DVD’s, and manufacturing, and printing PAPERBACK/HARDCOVER books. Additionally, these companies will be able to serve that large market of people who too, are willing to buy book, movie, and music media online-but want *affordability* and *simplicity* without the special or expensive services and gadgetry required to run apps, e-read, i-read, and i-listen to the media.

In Addition to (OR In Place Of) Having a MediaToEmail.com Email Bandwidth Account

The substitute (or addition) to having a MediaToEmail.com account will be a thin, portable, compact, state-of-the-art, touch-screen mobile device that allows the customers to search and find all Book, Music and Movie media, then buy and download it into their: “Books,” “Music,” and “Movie” file folders for reading, listening to, and watching at their leisure-wherever, whenever: *The M2E Pad*.

The M2E Pad/tablet [will not so much as] “fill in the gap” between a smart phone, mobile phone, laptop or PC; it is a media “all-in-one entertainment center” that consolidates and isolates rather than fills in any gaps between such devices. It will be *strictly* for the use of storing all three (book, music, and movie) libraries for the customer to buy, build on, and enjoy *for life* wherever they live, work, or travel to.

Its functionality will allow the customer to plug in earphones or headsets to play/watch/listen to the media. And for the books that are sold on audio, they will be able to listen to the books being read by the author of it!

In addition, it will allow the customer to plug the device in any television set’s input/output to watch or listen to the music or movie of their choosing. Any genre of book they want to read will be right there in their lap, and with the touch of the screen; the ability to turn the books’ pages-page by page with a finger.

This affordable, portable “entertainment center” will disallow any functions that play video games, internet browse/app download, and mobile telephone use-to allowing the customer to enjoy an uninterrupted experience from other distractions outside of the Book, Music, and Movie media that they have purchased, stored and personalized in their M2E Pad’s library and wish to enjoy: “Wherever. Whenever.”

Interactively, the M2E Pad’s access will be strictly limited to connecting to mediatoemail.com (to locate, find, then buy from library of works-for downloading onto the M2E Pad). However, for promotional and marketing purposes, beneath each Author, Music Artist, and Actor’s sale page (listed below their library of work), the www addresses to all other online sites they wish to list will be listed (not “linked”-for clicking into and viewing/interacting). So other than being a member of MediaToEmail.com, there will be no need for the customer to have to buy any other service/s in order to buy and download their entertainment media onto their M2E Pad in for them to: watch movies, listen to music, or read from their own personal libraries that they locate, purchase, and download.

For those reasons, we intend for the M2E Pad to be economically priced and even lower than the cost of a laptop computer, as, the sum of it use will take the place of needing a traditional home CD player, CD’s (and the storage of them), the traditional home DVD player, DVD’s (and the storage of them), traditional hard cover/paperback Books, and the traditional home book shelf (for which to shelve them)-an Entertainment Center all in one. A portable, compact, state of the art device that can fit into the customer’s hands or lap that anyone from ages 8-80 who enjoys Music, Books, and Movies will enjoy. *Who does that include?*

Well, by omitting: mobile telephone service, video games, and Internet browsing/www.access; the M2E Pad will *truly* be a household name whom by which its Music/Book/Movie library can be stored strictly personalized for:

- The toddler
- The pre-teen
- The young adult
- The teenager
- The student: (college / high-school / middle-school / grammar school student)’s required book reading.
- The adult
- The older adult

That includes: *All the world!*

Should they wish to, several people in one household can enjoy: Books, Movies or Music on their *own* personal time and by way of their *own* personalized library, on their *own* device: “Wherever. Whenever!”

BOOKS: The Groundbreaking of MediaToEmail.com

Although MediaToEmail.com will be a site for the sale and delivery of Music and Movie media as well, Books will spearhead this venture. That is because *the format for the distribution and delivery* of Music and Movies has already been [and is currently being] used since the invention of selling both mediums online-onto various devices, gadgetry, and sites (for downloading onto customers' computers and mobile devices).

BUT, with regard to Music and Movies, MediaToEmail.com is a *unique* first in that its utility-patented business processes is simply *by way of sale and delivery/distribution to any customer's traditional email* (versus postal mail, through mobile apps, and as opposed to the customer having to buy and own the Kindle to buy and download books from Amazon, buy and own iPad and iPhone in order to buy and download books (and music media) to iBookstore and iTunes' Apple/ibrands, and as well-as opposed to having to buy and own the Nook in order to buy and download books from Barnes and Noble).

The groundbreaking of the MediaToEmail.com venture will begin with books because between Music, Movie, and Book media, the file format that MediaToEmail.com intends to use for the sale of books is the least expensive, smallest space in bandwidth/size per file, and has never before in the history of all digital/online media, been sold and distributed by the traditional email method of delivery, or by way of the intended file format: Adobe .pdf.

Adobe .pdf is a program file used to gather book files of all trades: high school/college textbooks, adult, trade paperback/hard cover, children's (all books).

Our [*unique email sale and delivery of online media* for Music] files will be by way of a traditional file type like an "Mp3."

Our [*unique email sale and delivery of online media* for Movie] files will be by way of a traditional file type such as a "bit-torrent"/file-sharing/streaming.

MediaToEmail.com's patent and niche' is the sale and delivery by email, and for books: via the Adobe .pdf file.

Not only will this format and method of selling book media save book publishing companies millions in shipping, materials, handling, manufacturing, and distributing; *in addition* to their sale of books (via iBookstore/iTunes/iPad, Kindle, and Nook), it offers book publishing companies the chance sell to a whole market of people they are currently not selling to: those who cannot afford these gadgets, and those who do not wish to own or pay for those types of devices and/or the monthly services *required* in order to simply read a book.

In Addition to this Method of Sale and Delivery of Book Media Having Never Been Done Before in the History of Book Publishing, it:

- costs book publishing companies \$0 dollars to *produce* (unlike paperback & hard cover books)
- costs book publishing companies \$0 dollars to *manufacture* (unlike paperback & hard cover books)
- costs book publishing companies \$0 dollars in *materials* (unlike paperback & hard cover books)
- costs book publishing companies \$0 dollars to *print* (unlike paperback & hard cover books)
- costs book publishing companies \$0 dollars in *shipping & handling* (unlike paperback & hard cover books)
- costs book publishing companies \$0 dollars to *distribute* (unlike paperback & hard cover books)

About the (intended) Books' Format Sold on MediaToEmail.com

An Adobe .pdf reader comes already downloaded to most any computer, and is free to download onto any computer (or mobile device) via Adobe's website. The Adobe .pdf file has been used for important documents for many years as a safe way to present a document without the hassle of it being virused, and as well, it has features that allow its owner to tag, and/or password-lock the file in a way that disallows manipulation to it such as: printing, and editing of any changes (*like for example, this very same .pdf file that I am presenting to you-which you are reading now*).

Typically, via a Microsoft word.doc file, Adobe Pagemaker.pmd file, or Adobe CS3 pre-press program file-after any book is written, and edited; the very last stage before that book goes to print is to convert that front cover art, spine of the book, back cover art, and edited interior file into an Adobe .pdf file. From there, the book's pages are printed and bound into a paperback or hard cover book product.

Additionally, the front/spine/back cover/interior of actual paperback and hard cover books (whose files are not saved to a disc) can still be converted to .pdf by breaking apart/unbinding the book, scanning page-by-page (and saving each page as a .pdf file), and then converting all the pages to one Adobe .pdf file-just the same.

Either way, MediaToEmail.com wants those (front/spine/interior/back cover Adobe .pdf) files made available for sale online, for the author at his/her/their reps' personal Sale Center on the MediaToEmail.com portal.

Major Publishing Houses/their Imprints and Subsidiaries, Small Presses, and Self-Publishing Companies, and Printing Departments of Colleges and Universities, and Grammar/Middle/High-schools can and will save millions of dollars-once agreeing to be a part of this venture (for which I am currently drafting the letter to propose).

The Groundbreaking of this Site and Venture Will *Begin* with BOOKS and Here's Why:

The reason that I say Books will spearhead this venture is not *only* because my interest is in books in that I write/author/edit/design book covers/do some web design, and am a book publisher myself; but also because if I were to be forced to start this venture without partnership, this entire Books + Music + Movie by email venture would have to be done in increment steps rather than all at once (and by "increment steps" I mean in: "Books, then Music, then Movie" media order). Here's why:

Major publishing houses, their imprints, and subsidiaries for the sale of "***Retail/Trade***" *paperback and hard cover books*-is one area of book sales and distribution (typically, genre-related books: fiction, nonfiction, erotic, drama, children's, cookbook, coffee-table, new age, etc.)

Major publishing houses, their imprints, and subsidiaries for the sale of "***Scholastic, Academic, and Educational***" *paperback and hard cover books*-is another major area of book sales and distribution. It is what scholastic, academic and educational means: books that are for schools, colleges, and universities that are distributed to its libraries or bookstores on or off-campus.

Without partnership, alone, my first step and increment in this venture would be to reach out to the Scholastic, Academic, and Educational book publishing company market because they are in dire need of a business like MediaToEmail.com. Because, versus books from the "retail/trade" genre of books (that can be priced as low as \$5.99 and high as \$25 for paperback or hardcover), the average scholastic/academic/educational paperback or hardcover book usually *starts* at \$30.00 and can be as high as \$100.00 per book. As a college student myself, some quarters, I would have to schedule my classes around the cost of how much the books would cost. I kept a thick stack of Add-Drops slips with me for having to schedule my classes by design. I would call the college department of the classes on my schedule, only to learn that you could not find out the required readings for some of them until you attended and picked up the syllabus. Between phone calls, researching the internet, libraries all over the city, retail and online bookstores, and college campus bookstores; that first week of school every quarter would be a real live hustle, bustle, and juggling act for me-all because of the price of books! That's insane to me, but it is a very common ritual in the average college student's life.

That being said, I could run the Books end of this book + music + movie venture, alone, and serve MILLIONS upon MILLIONS of people who are in dire need of a business like MediaToEmail.com and do quite well. Do you realize how many Colleges, Universities, their printing departments, students, and grammar schools, middle schools and high schools there are in the United States alone-who MediaToEmail.com would be of service to? Read on to see why, and who else could benefit from the services that only we can provide...

From the BOOK Publishing/Online Retail Sale End of This Business Venture, Who Benefits From MediaToEmail.com's Method of Doing Business, and Why It Is Useful/Advantageous For Them?

- **College Students:** The cost of buying paperback and hardback books for classes can run an access of \$600-\$1000 per quarter. With MediaToEmail.com, students can save time and about 90% on the cost of buying books for class by becoming a member/buying from MediaToEmail.com. And even if they still prefer to use their mobile devices brands: (Android, Blackberry, i-brand etc.), their .pdf books sent to their email (by way of MediaToEmail.com) are *still* viewable on these mobile devices by simply logging on to their email account to which the media was sent, and opening the .pdf on their mobile device. College students should not have to pay astronomical prices for required readings. I know (personally) that experience. And sometimes, looking for the best possible price of the required books can be a full-time job, while trying to keep money in your pocket.
- **Colleges and Universities:** Outside of the required/recommended paperback and hardcover books that professors of Colleges and Universities have students buy, via the printing departments-they put in orders to print off a considerable amount of bound booklets and required reading materials that they too, can have uploaded (via .pdf file) and sold on MediaToEmail.com for considerably amounts less than the cost of printing and binding. Simply by listing us on their syllabi, their students can buy the required reading from the portal. This cost-effective method saves time and lightens the load and expense on college and university printing departments. By doing business with MediaToEmail.com, it will be less expensive and over 80% cost-effective to have the employees of the college and university printing department prepare .pdf's of the booklets, list to sell by way of our portal. They will save mountains of paper, ink, time, and money-in doing so.
- **Elementary, Middle Schools, and High Schools:** Although the books are provided for these students for free, as with colleges and universities, teachers at these institutions require books for classes along with their lesson-plan. The ordering of, shipping and handling expense that these elementary schools, middle schools, and high schools can be cut in half by giving these students and/or their parents the option to have access to the books for class off MediaToEmail.com (rather than carrying around overloaded backpacks and material from which to study). Obviously, not all students/their parents have access to the internet/computers, but a great majority, do. And offering the option to have access to these books by way of MediaToEmail.com would cut their expense in half.
- **Major Publishers:** Major publishers spend millions with Baker & Taylor, Lightning Source, Ingram Book group and other printing presses, in order to manufacture, produce, and distribute their books, which then have to be listed to show availability by way of Ingram/Lightning Source, Baker & Taylor and other distributors of media. Of all aforementioned bulleted persons who will benefit from this venture, major publishers would find MediaToEmail.com to be the best, most cost-effective resource they have never used since the start of the book-publishing business. They will find that it would be simple, direct, less time-consuming and more convenient for a great majority of their customers as well. Obviously, some readers will always like the old-fashioned, hard-copy-of-the-book-in-the-hand way. But who would have thought that e-books and mobile device reading would soar like it has, too? The only unfortunate part about that medium however-is that major publishers are cutting out about half of their customers' book-buying options, because not all readers have, want, or can afford mobile reading devices. But one thing they all have is an email account. And by having an email account-anyone can buy books from MediaToEmail.com, and still mobilize them. Major publishers paying the staff to upload and sell all of their books in their publishing house via MediaToEmail.com would save them millions, as well as open up affordable buying options for the greatest majority of their readers and customers (who can build their very own library of reads by way of MediaToEmail.com).

- **Small Presses:** (see “Major Publishers” previous/page 7)
- **The Environment.** Go green/Save paper. The book publishing industry, colleges and universities would definitely be of value to the “go green/save the environment by using less paper” initiative. So not only will they all be saving themselves millions of dollars by way of MediaToEmail.com, they will also contribute to saving the planet!
- **Celebrity/Well-Known Authors & Writers:** Celebrity/Well-Known Authors & Writers would benefit from this venture because it would mean higher royalties from their publishing houses.

Because of technology and its advances in it, book publishing has come a long way. And as a result, various medium options [outside of the traditional paperback/hardcover book] have become available: e-reader and i-reader devices. These mobile options became an option as a result of our increasing need for instant gratification and having “while on the go.” As these options began to flourish (and multiply), the publishing industry found a way to still print paperback/hardcover books (for their readers that still preferred to have a book in-hand), but as well, still cater to the growing market of readers who bought into the e-reader, and i-reader device craze.

There are still a few down-sides to that: the publishing industry is still missing out on sales to that part of the world who does not own/wish to own these e-reader and i-reader devices. And although selling books by way of this gadgetry saves publishing house some monies on the costs of materials, manufacturing/producing, printing, distribution, and shipping & handling hardcover & paperback books; the online retail sale prices of books dropped *astronomically* low in order to attract and accommodate that market (of *some* people) whom I assume these publishing companies thought would *all* full-hearted embrace the e-reading and i-reading way, and this thing (online book sales) would be a 50/50 divide between e-and i-readership and paperback/hard cover readership.

Not exactly working out like that, because there are still many traditional/virtual bookstores still in business, paperback and hard cover books are still being sold online, and there are still many people who have not embraced the e-and i-reading way (because of the complexity, and expensive gadgetry and services required to run and have them).

A big unfortunate part to all of this is that although publishing companies are keeping up with technology and changing times, the people who are working the hardest (the authors/writers), aren’t really financially benefiting from these additions, and changes (online e-and i-reading sales of their books), and quite frankly, the publishing houses aren’t greatly benefiting either (commensurate with the publishing house’s benefit of cutting the cost to distribute the book with the popularity of the technology’s fancy new way of selling it-because the online sale price is way too low). It hasn’t really generated enough monies to afford these publishing houses to pay any more a *significant* amount of royalties to its writers and authors, because the sale prices of their books on these e-reader and i-reader devices dropped nearly 85-99% lower than the cost of their paperback and hard covers copies of these same books!

Surprisingly, publishing houses didn’t even make the sale price of these books for e-and i-readers start at a mid-ways point of its paperback/hard cover. They started *in* going way past 80% below the cost of paperback/hard cover. My guess was to make the customer feel that because they weren’t paying for the added expense of what it costs to produce a paperback/hard cover book (materials, printing, distribution, shipping, handling etc.), and the fact that they received the book with just the push of a button (not to mention, on a device whose sale price, and monthly upkeep is expensive); I believe these publishing companies felt that the sale of books via this e-and i-way should be priced drastically low-heavily relying on the whole world to jump on the e-and i-reader craze wholeheartedly under the (well-intended) guise of

doing business the “fast nickel beats a slow dime” way. While that may be true (in some cases in business/sales), it is not true for all in sales. Unless you really know the publishing industry from all four corners (as): a writer, an author, a publisher, and a customer-you would know that leap of confidence, faith and assurance isn’t really working out as anticipated. And it’s too late to turn back now. It’s too late to up the ante on the e-and i-reader prices to at least that midways point from the cost of the paperback or hard cover (where it should have been-from the start). And to try and do so in the middle of the game (on these e-and i-readers and gadgetry) would cause mistrust and a big rift in business for these publishing companies who dare try it.

But all is not lost.

Now publishing companies will have another option (and chance) at reaping the benefits of keeping up with the market and technology, while putting the integrity and respect back into their author’s worth and work. So why not venture out into a simpler, more cost-effective, instantaneous, reasonable method and addition to online bookselling that allows you to keep up with the market and technology, and that as well-benefits the readers, the publishing houses and the authors and writers.

Entre'vous: “*MediaToEmail.com.*”

Bonjour.

We’re not trying to *monopolize*. We are merely trying to offer customers, institutions, businesses, companies and its authors a way to *maximize, simplify and economize*.

So feel free to continue to sell the traditional paperback online and virtual bookstore at \$14.00

Feel free to continue to sell that same book on e-and i-reading gadgetry for \$.99

We believe that doing business with MediaToEmail.com will bridge that wide gap and drop in communication, respect for the author/writer’s work, and revitalize revenue while still keeping you in the game of keeping up with the market and technology.

There still is a whole wide market of people who are willing to embrace technology, but aren’t so willing to pay for special or expensive devices required to simply “read a book” (despite the price of that book being 85-99% cheaper than a paperback/hard cover).

We believe that since all the world either has, or has access to the internet and email and/or a mobile device; they will be willing to embrace the “carry with you/instant-gratification/on-the go” e-and i-type of reading *experience* (so long as they *do not* have to pay for the services or devices required to read and run these apps, e-and i-devices).

That being explained, by doing business with MediaToEmail.com, publishing houses *have the option to do one of three things* (with regard to the pricing and online retail sale of their author’s books:

-FIRSTLY. By continuing to do it the “fast nickel beats a slow dime” way-being assured that MediaToEmail.com’s ambitious but unique business method of bridging this gap will take off and do well (because of its ability to offer the same mobile reading options by way of customers having free access to an email account rather than having to go out and buy special or expensive e-and i-devices and services). Publishing houses can still offer the book media for the same 85-99% lower than paperback prices, knowing that this venture will attract that missing market of people (who do not wish to own those special/expensive e-and i-reading devices and services), while attracting that large and steadily growing market of people who prefer simple Android, Blackberry or i-brand mobile devices, and still-those who are currently embracing the e-and i-reading market, along with those who still embrace the traditional

paperback/hard cover market. MediaToEmail.com's methodology, delivery and distribution, ability to personalize and consolidate the customer's entertainment media experience, our simplicity, our convenience and affordability will attract them all.

or:

-SECONDLY. In addition to what publishing companies already have going the e-and i-way (with Kindle, Nook, iTunes, and iBookstore) they can set their online book prices at MediaToEmail.com \$.50-\$1.00 more than the (usual) \$.99 that they charge on Kindle and Nook e-readers, and the (usual) \$1.25 that they charge on iTunes and iBookstore. This will allow publishing houses (as well as the writers and authors) to reap *some* of financial benefits of keeping up with technology without dumbing down the price of their work being sold online via the e-and i-way (which is drastically lower than paperback/hardback).

or:

-THIRD and LASTLY (And what we may insist). Because although at a very low 10%, off the top-MediaToEmail receives an automatic percentage of each and every single sale that is made. Even on a \$2.00 product, we'll earn \$.02 off of it). That being said, upon cooperation with this venture, publishing houses can do business our way. Because by their starting *in* with MediaToEmail, they can do what they should have done from the very start with Kindle & Nook, and iTunes & iBookstore: sold the product considerably-by least 50-75% of the price of a paperback/hard cover, versus coming in selling these books online at that drastically low and disrespectful 85-99% price (that serves no one but a portion of the world's customers, and significantly benefits no one but the technology to run it). I believe (in addition to merely opening up another avenue to online selling) it was for merely keeping up with the market and technology (where only the technology is benefiting, with no significant financial "thank you" to the writer/author's whose blood, sweat, tears and years are behind it which to me-in my opinion, leads to the disrespect or devaluing of any artist's work-be it a writer, a music artist, or an actor).

The other side to that happening is that, customers (like publishing houses) cannot expect that all the world will embrace one particular [special gadget] simply because the products to sell on it comes \$.99 cheap. As [the world] stubbornly embraces buying the gadget, customers should not underestimate the fact that "\$.99 quality" work with less effort put into it, will too, be sold to them-because something's going to have to give.

If you saw a popular music (single, EP or CD), or a popular movie, or book at the store for \$.99, the first question you would ask yourself is: "*Why? What happened?*" As consumers, we immediately think that artist died, or was going defunct. So why is \$.99 so acceptable online for someone's work? (Regardless what you feel about it personally).

So to reiterate, the pluses to doing business MediaToEmail.com will be conveniently simple:

Equally (if not-the world over), most everyone (from age 8 to 80) owns an Android, Blackberry, or i-brand mobile with Internet service on it, and if not-they definitely have an email account and access to the Internet. Either or, that is all that's needed to buy a book from MediaToEmail.com.

We email the book's .pdf file-containing the front, spine, book's interior and back cover to the customer who wants to purchase the book to read from their computer (or mobile device) simply by opening the .pdf on it-upon logging into their very own free-standing email account, or one provided to them when becoming a member of MediaToEmail.com.

There are no special or expensive gadgets or devices required in order to purchase and library their individualized and personalized book media. Because of that, publishing houses can still keep up with technology that has advanced beyond the paperback book, but offer the sale of the book media for that midways point of 50-75% lower than traditional paperback prices (versus the drastically low 85-99% lower-

than-paperback price like they have been offering to the e-and i-reading market). Either (-FIRST, -SECOND or -THIRD) way as aforementioned, doing business with MediaToEmail.com will benefit the customers, the publishing houses, as well as the source of the product: the writers/authors.

- **Customers:** Granted, we all like to admire and brag about our nice virtual CD, DVD, and BOOK collections that we own. However, by way of today's technology, covers, jackets and sleeves of all three mediums are capable of being listened to, watched, and read while mobile and without having to lug the hardcopies around with us. For many of us, we stubbornly refuse to embrace the advances in technology (on many things-even outside of entertainment media), but as the demand grows-often times, we have no choice.

Consider what's happened in the past.

We've advanced from the record player (that played 45" and 78" vinyl records), to the 8-track player (that played those thick, squared 8-track tapes), to the cassette player (that played smaller, thinner, squared cassette tapes), to the CD player (that plays even thinner, but round "CD's" that resemble the 45" vinyl from yesteryear).

We've advanced from movie reel boxes and players that played miles of movie reel wrapped around a metal harness, to thick rectangular 8-track looking VHS tapes, to DVD movie players (playing DVD's movie with devices resembling a music CD).

We've advanced from the gigantic video recorders, to the compact ones that we could slide our fingers through-to hold and record, to the digital pocket size cameras, alongside the video cameras that are built into our cell phones.

And speaking of cell phones, we've come a long way from digital pagers (where you could only type in a call back number-no message), to the gigantic, wide hand-helds with the screw-on screw-off antennae atop it (in order to pack it away). Then there was the "battery-pack cell phones" that we could carry around with us in a purse-like bag (which charged the cell phone while we weren't using it). When then moved up to the "car phone" a literal mobile phone that you could get installed into your car-permanently-that sat somewhere conveniently within arms reach, for you to pick up and answer. We then moved on to the smaller, basic cell-phones that merely allowed text messaging. Then we moved on to cell phones that came equipped with cameras. Then cell phones with cameras *and* video cameras. Then came the Internet (which became available to civilians around 1997). We started in using dial-up, then broadband, then hi-speed, and by 2010 and to date (2012): Wi-Fi. Cell phones not only come with cameras, and video cameras-they now come equipped with Internet service on them as well. And most cell-phones can do most anything any computer can do!

...You get the idea...about how technology steadily advances in ways that we (at some point) will be forced to surrender to.

Where books are concerned however, now, we have advanced from traditional paperback and hard cover books, to those very same books made available by download to cell phones and mobile devices run amok. That being said; *do not* underestimate the probability of the traditional paperback and hardcover becoming as extinct and antique as what an 8-track player, movie reel player, and an installed "car phone" is today. Should that happen, MediaToEmail.com wants to be here to keep all the entertainment media as simple, and as reasonably affordable as those mediums were, while offering you the *same* options of having the *same* book, movie, and music media accessible to you, while still compatible with the trends of steadily growing and ever-changing technology but without *ever* having to buy any special or expensive gadgetry and devices and services to run it.

- ***Up and Coming/Independent Publishers/Authors & Writers:*** (read “*Major Publishers,*” “*Celeb/Well-known Authors/Writers*” & “*Customers*” on pages 7-11)...Additionally, independent authors/writers, and publishers would also get a maximum benefit by using MediaToEmail.com to sell their books because as with major publishers, they can eliminate the cost of manufacturing, producing and distributing their works. Doing so will expand their readership’s buying capability, who too, will find MediaToEmail.com convenient and accessible-again, and as we will constantly reiterate (and promise): without having to own special or expensive portable/mobile devices in order to have access to their favorite indie writer’s books.

As with major publishers/well-knowns, independent authors and publishers will incur drastically less out of pocket expenses by opening up their selling options and doing business with MediaToEmail.com while watching [and being in control of] their sales soaring.

Unlike selling on other major dot.com web portals, on MediaToEmail.com indie publishers, authors/writers are in control of watching over every single download sale (because they will have their own “sale center”- a store like a seller on Ebay would). Each order comes through to them once the reader clicks on to their name/title(s) to buy. So for the indie authors and publishers, there will be no more guessing if you are accurately being paid for e-read and i-read downloads (that you will never have control over overseeing).

While readers are still utilizing e-reading devices such as Nook & Kindle, there is a whole market of customers (by the millions) who own mobile devices that too, will allow them to open your book’s .pdf file (delivered straight to their email from your library/sale center on MediaToEmail.com).

Furthermore, no more fighting tooth and nail with your blood, sweat, tears and years-heart in hand-trying to get shelved at traditional/virtual bookstores with other authors/writers that are published by the majors. Here, at MediaToEmail.com, every author is important and gets the same respect. Every author/writer is easily searchable, found, and listed by the name/ISBN/title of their work (see page 36 / #2 / 1st paragraph).

- ***Defunct, or Retired Authors & Writers:*** (Read: “*Up and Coming/Independent Publishers/Authors & Writers*”-above this bullet point, as well as pages 8-11).

Who We Are Targeting/Marketing the BOOKS Portion of this Business Venture To

- Major publishing houses such as:
 - Random House
 - Harper Collins
 - Simon & Schuster
 - Penguin Group
 - Pocket Books
 - Houghton Mifflin Harcourt Publishing Co.
 - Hachette Book Group
 - F&W Media
 - McGraw-Hill
 - Pearson plc
 - Rand McNally
 - MacMillan
 - Cengage Learning (formerly Thomson Publishing)

...and their divisions, imprints, and subsidiaries of ALL book trades: Adult, Textbooks for grammar schools, high-schools, and colleges, Children's, Reference Works, Fiction, Non-fiction, Technical Books, Cookbooks etc.

ALSO:

- Small Presses
- College and University Bookstores and Printing Departments
- Grammar, Middle, and High-School Administration
- Independent/Self-Published Authors
- Independent Publishers

Our goal is to have *every* book that is in print and available academic and public libraries, online bookstores, traditional virtual/retail bookstores, college bookstores, and *anywhere else* that paperback and hardcover books can be purchased-made available for sale via .pdf download to a free-standing email account of your choice, or by way of an email bandwidth account on MediaToEmail.com and/or the "M2E Pad" coming to you in the very near future...

**PART TWO:
(MOVIE & MUSIC MEDIA)**

From the MUSIC & MOVIE Online Retail Sale End of This Business Venture, Who Benefits From MediaToEmail.com's Method of Doing Business, and Why It Is Useful/Advantageous for Them?

- *Customers:* (see “Customers” on page 11)
- *MUSIC: (Major Labels, Label Imprints, Independent Labels, Sub-Labels, Vanity Labels, Internet and Digital Labels, Open Source Labels, and Publisher Labels)*
MOVIES: (Major Companies, Sub-Major Companies, Independent Companies Others)
*******SHREWD SALES, STATISTICS, & STRATEGY.** Music Labels and Movie Distributors spend millions in order to manufacture, ship, handle, and distribute CD's and DVD's to the mass retail market. The invention of digitally downloading music and movies has been useful in offering immediate access to customers being able to enjoy its media, but so far-as an additional selling medium *along with* traditional CD/DVD retail distribution. These music labels and movie distributors will find MediaToEmail.com to be the best, most cost-effective resource they have never used for online selling and distribution of their media because it is simple, fast and more convenient for a great majority of their customers who only need an email account to buy the media to have it sent to, but as well, can enjoy via Blackberry, Android, i-brand mobile phone devices. Because of our ability and advantage of eliminating the need for other expensive and special gadgetry in order to buy and download movie and music media, music labels and music companies can save millions in the cost involved in manufacturing, and distributing media to the retail market-unlike never before.

Additionally, unlike with books, the black market/bootleg market for movies & movies is able to survive and reap benefits because they have a hard copy template from which to duplicate music and movies from- and it comes very cheap to do so. Doing business the MediaToEmail.com way will at least handicap the bootleg/black market's ability to duplicate movies and music in that they (like the regular paying customer) will be forced to enjoy the benefit, ease and simplicity of paying low prices for the music and movies, sent to email. Not to say that this is the complete cure and end-all, because as with any black market, the ability to find a way around it can be found and “how-to-do.” However, as business grows, and customers enjoy the low price and ease of doing business with MediaToEmail.com; in due time, I would not underestimate the ability to get a hold of these “templates” for music CD's and movie DVD's being as rare as a music cassette tape or a VHS movie tape. (See “Customers” on page 11).

Putting this thing in reverse (getting these music CD and DVD movie “templates” that were already out on the market before the birth of MediaToEmail.com out of the hands of the black market) will indeed be next to impossible however, with a venture like MediaToEmail.com, future music and movies will be mostly (if not-totally) protected from that kind of piracy. The power and ultimate decision will then be put back into the hands of the music and movie companies to decide if they are willing to run the risk and pay cost of printing, manufacturing and distributing CD's and DVD's, or go strictly digital/download by the selling via: Amazon/Mp3's, iPad/iTunes, and MediaToEmail.com. This can give movie and music companies a chance to test-market all three selling methods while withholding the sale of hardcopy DVD's and CD's for a month or two after the movie or music drops-which too, may deter bootleg selling. Doing business this way at least gives these companies the options that they did not have before the birth and bridge to this online media selling gap in the bridge: a.k.a “MediaToEmail.com.”

If music and movie companies pulled a delay and bait switch move like that (by putting off printing and selling hardcopy music CD's and DVD movies to rely *solely* on the sales of Mp3 and iTunes/iPad, only) they could not survive the test because everyone does not own an iPad, and use iTunes and Mp3.

With technology, (book/music/movie media technology), in order for companies to find a way to earn more revenue (by ridding itself of the cost of production, manufacturing, materials, printing, shipping & handling

and distribution), they have to weed out an entire product (in this case: CD's-music, DVD's-movies, and Hardcover/paperback-books). And in order to replace (CD's, DVD's & Books) with another product (digital downloads of the book, music, and movie media), you have to have a product on the market that customers (*the world over*) will have *affordable* access to in order for customers to consider conforming to and solely relying upon. MediaToEmail.com offers what iPad, iTunes and Mp3 cannot: the ability to download media to something so free as email, and the ability to play and port that same media via its M2E Pad-which too, will take the place of the traditional home DVD movie player, home CD music player, and the hard cover/paperback book.

Take a look at pages: 13, and 27-34, do you realize by ridding all those companies of the expense of the cost of production, manufacturing, materials, printing, shipping & handling and distribution), how many **billions of dollars** we would save them?...

That being said, not only is MediaToEmail.com useful to music and movie companies by affording them the never before opportunity and option of working with a new method of distribution that will help them slowly rid themselves of the financial burden of the manufacturing and distribution of Books, CD's and DVD's; but by our method of doing business (with regard to the booming and growing black market/bootleg market) we provide them with the ability to study profits gained, in comparison to the years of profit loss (since the problematic invention of the re-writeable CD/DVD/DVR and the black market's ability to duplicate music and movie media from its "template.")

As compared to music and movies sold in the black market, bootleg duplication of books requires printing, paper and binding, so it isn't worth it for the black market to consider. Whereas by buying bulk materials to duplicate and press music CD's and DVD movies; the profit for the bootleg/black market sale of those two forms of media is definitely worth it. So music and movies companies electing to do business with MediaToEmail.com will alleviate that problem. And because of MediaToEmail.com, eventually these music and movie companies will no longer need to distribute CD's and DVD's to the retail market-at all and because of that, they will be able to follow behind the extinction of the music cassette tape and VHS movie tapes of old. While with the invention of the M2E Pad's 3-1 entertainment center (see page 4), the traditional home CD player and home DVD will be replaced, too!

- **MUSIC: (Celebrity/Well-Known, Up and Coming/Unsigned, Defunct, or Retired MUSIC ARTISTS)**
MOVIE: (Celebrity/Well-Known, Up and Coming/Unsigned, Defunct, or Retired ACTORS)
*******HONEST & FORTHRIGHT: COMPETITION, PROMOTION, MARKETING, ADVERTISING and BRANDING STRATEGY.** Previously, we just showed you a shrewd sales and statistic strategy to make the music CD, movie DVD, home CD player, and home DVD become extinct-which will handicap the black market and put profit back into music and movie companies' and its music artists, and actors hands. Well, that's just one aspect of putting the power and respect back into the hands of the people who work hard to bring the entertainment. What I just showed you there-was one way that could clean up the street-level mess we have going with profit and loss of music and movie media, but online...it's is an even bigger mess than that. All the digital conveniences and cutesy-ness is just blinding from what's really going on (and what's *not* really going on). It's a digital "Matrix" of sorts.

Because the Movie and Music part of this venture involve is such a multitude of things such as: competition, branding, marketing, advertising and promotion; I will explain the problem, and then offer (what I feel) is the best and beneficial solution to which doing business the MediaToEmail.com *way* will definitely remedy.

So please leave feelings, pride, and ego at the door. This is all strictly business-not personal:

Unlike with music and movies/television, writing it is what it is and it aint what it aint. You're either a writer-or you're not. You either write songs, and/or poems, and/or short stories, and/or novellas, and/or novels. There are no writer reality shows, or no image overhauls that make a not-so-good writer (but who can entertain and perform well) write well enough to become successful, a star, or a brand. (Go on and make the oxymoron/head tilt/cross-eyes look at that sentence-I wrote it that way to sound crazy-because it *is* crazy-but it's still business the showbiz entertainment). But unlike with literature/writing/books, with music and movies or television; a good image makeover, good coaching, and intense artist development can make someone into what they really aren't or can't do-but just enough to build a brand and expand-by hype and good marketing.

Basically, with books, the e-and i-way of selling them (Kindle, Nook, iTunes, iPad, iBookstore) and with the addition to MediaToEmail.com; (though on different levels) we all level the playing field for the unknown and up and coming author to be able to have access to the same sales channels and mediums as a popular and well-known author, and to see and sell their books in print (just like the well-known author can). The fact still remains however, the doors to a writer "reality-showing" their way into the offices of Simon & Schuster Book Publishing Company are blocked by the kind of velvet ropes that are lifted very few and far between. Major publishing companies typically sit behind closed, and near bolted shut doors. Always have, and will continue to be-with the exception of if you really *did* "reality-show" your way into the movie/acting/music entertainment world, and your brand took off (e.g. the "Snookie's" of the world). At that point, the Simon & Schuster's will then open the door for you, set you up with a ghostwriter, have you tell your story on a handy-dandy micro cassette recorder and while over tea, brunch, or lunch. Two months later: book is written. Publicity campaign in full-effect. You tour the television and traditional bookstore circuit. Then viola! You're an instant "author," (not a *writer* but you are free to add "author" to your resume).

That kind of an "author" (who too, are celebrities in music and movies/television) push the aspiring and up and coming (real) writer further away from the doors and chances of getting a book deal, and being shelved at traditional bookstores. Book publishing companies are in business to make money, and the "Snookies" and "celebrity author's," *guarantee* them that-versus them taking a chance on unknown-you. It's business that real/up and coming writers cannot take personal. Technological changes has "pacified" that aspiring/up and coming (real) writer in that five years ago, they had no other options but to go to a "vanity publisher" who would charge them astronomical fees to publish and make their paperback book available on Amazon.com, BarnesAndNoble.com, Borders.com or on that vanity publisher's website for "print on demand" (that is: printed and shipped as "ordered"). Five years ago and beyond, aspiring writers were stuck with massive postage bills from sending sample chapters of their manuscripts-begging literary agents to take them on, hoping they would be the liaison to getting past those velvet ropes and closed doors of the Simon & Schusters'. Then the sweet revenge of technology happened. Now, writers do not have to do that kind of begging, because the new publishing technology has leveled the playing field. The Internet has given them platforms to get their names/brands and books out. Due to this new publishing technology, they no longer crave being shelved next to well-known authors at these traditional bookstores (which are closing slowly but surely anyways-because of it). So just as a well-known author can, aspiring/up and coming writers can make their own tour and book-signing schedules with various stores who host and have them.

(I needed to explain that to make our way down into the "problem.")

Opposite the "celebrity-author," the "Snookie kind of author" 's insta-fame has not only pushed the aspiring/real writer further back from already closed doors, but the Snookies of the world have also made their way into the entertainment field of music and television (all thanks due to the Internet and reality show television)...

Now, I am about to be two people: “Frank” and “Honest.” I have to-because just like I elaborated on the problem then the solution for the bootlegging/black market; every word that I am saying henceforth is (too) uncovering another kind of “problem” in Music and Movie entertainment media and one in which the solution that MediaToEmail.com will be able to provide, is sure to make this entire venture more than a venture-but a “movement” (literally).

March with me.

In showbiz entertainment, there’s: the **Professional**, the **Up and Coming/Unsigned**, and the **Wanna-Be**.

A PROFESSIONAL is someone who has had years of experience that can be proven enough to list on their resume, and can be demonstrated-if need be. The basic skills and honing in on the necessities have been imbedded in, and taught to them like a class (or a literal one: media training, image consulting etc). A professional has put in work in-that they have a kind of “creative seniority” that (should) put them in a particular place ahead of an Unsigned or Wanna-Be because they have established a solid (creative) reputation, and have perhaps have built a “brand” off of their name and/or talent. This brand is one in which they make a *real* living off (without “civilian-like” side hustles on the side such as a regular 9-5 office job, or waiter busting tables etc.) If a professional has a side-job or hustle outside of whatever it is they are (mainly) a professional for, it’s usually some form of professional media or creative entertainment work, because their brand and/or talent opens the door for them to do that on the side-whether or not they make their way through it. If not, another door is simply awaiting their knock (usually orchestrated by managers, agents, lawyers, their entertainment companies etc.)...And the beat goes on and on and on and on (that way). “Professionals” pretty much make the big and mid-money. And as their brand, awards, resume, and fan base grows; their financial worth (and pay requirement) does too.

An UP and COMING/UNSIGNED-someone who (although may have certain talents/skills), has not yet built a solid “brand,” and not making a living off of their talent/skill/brand (alone) as yet. They may make some money off of their talent/skills, but still may work a “civilian-like” 9-5 job or bust tables and such, to supplement their living/make ends meet/pay bills. Because of the Internet today, it has opened doors and outlets for the world in such a way that anywhere a Professional can promote themselves and their brand; an Up and Coming/unsigned can promote themselves there, too in hopes to “go pro”: (get signed/get a deal). An Unsigned may (or may not) have a manager, agent, or lawyer. They may (or may not) have signed a deal worth anything in particular just yet that will afford them to live off their brand-because they may not have a marketing and promotion budget (or whatever the case may be). Typically, their hustles go on and on that way, until they are signed, promoted and marketed in a major way to build on a brand that is promising enough a return and pay back who and whatever’s been put into “building” them to when (or if) they are “professional.”

And then there is the WANNA-BE.

In entertainment anywhere, and especially where Music & Movie/television is concerned; you are going to have a trailer load of “Wanna-Be’s,” even more so than ever before because of the invention of the Internet. And just like the Unsigned and the Professional; the Wanna-Be (as well) can promote themselves any and every place the Professional and Unsigned promotes themselves. With books, writers (as opposed to music artists and actors) will not be in front of the camera for a “living,” even if he/she is a Professional, or Up and Coming-doing interviews, promoting and such. And (unless or until) that point, a writer is just going to be wherever they are at-while they continue to write.

Out the gate, in acting or as a music artist, you are going to be in front of the camera and in front of people trying to determine if you are camera ready or worthy-whether you are Professional or Unsigned (ability,

look, personality, physique-all that is considered because no one entity/brand is ever the same. Different things (and work) can be done with, to, and for whomever.

Where “look” is concerned, which is a major concern (and part) played in entertainment-the Professional, the Unsigned *and* the Wanna-Be knows that image/look is high in the order of “necessaries.”

The Unsigned may or may not, but the Professional has the money/contacts to correct what (if anything) needs to be corrected, or seek to be creatively trained where they need to be trained, in order to secure the part (if their brand or connections doesn't secure it for them automatically).

I firmly being that every human being has a talent/skill of some kind (but where showbiz entertainment is concerned) maybe not the kind of talent or skills that are marketable in whatever's new and happening and selling-*right now*. We'll subcategorize *those* Snookie-types as the “mere Wanna-Be's” (versus the “talented Wanna-Be's.”)

In what I am speaking about where the talented Wanna-Be is concerned, that would be the type who didn't realize they could sing, be funny, could act, or rap until the invent of YouTube, and then from there-hustled a Twitter or Facebook following all the while offline and before these platforms; no one in their personal lives ever knew they were talented and “could.” That being said, they heavily rely on these Internet platforms to take them where, and to whom they need to see in order to become who they want to be. They, (like the Snookie's/mere Wanna-Be's) never grinded like the Professional *did*, or like the Unsigned *was doing* before the invention of the Internet. And because *of* the Internet, although many talented Wanna-Be's have marketable talent and skills, *many of them are not willing to and simply refuse to put in the work and sacrifice* that an Up and Coming is going through and that the Professional has already gone through, so they feel that their grind starts and stops on the Facebooks and Twitters-all day-everyday-up and until.

Before the Internet (and the Twitter, MySpace, Facebooks etc.) those same types talented Wanna-Be's *were* the Up and Coming/Unsigned-working their way up and in. Nowadays, those same talented Wanna-Be's are tired of the wait, rejection and work involved, so they have elected to throw themselves in the mix with the Snookie's/mere Wanna-Be's who are in search of sliding on through for the insta-fame and fortune. Both are scrapping tooth, pec, and nail; trying to live and be at the “Professional” level in the game.

Now It's Time to Begin to Peel Back Those Layers of What the Problem is with the “Problem” in Music and Movie Entertainment Media, and What the Benefit Is of Doing Business the MediaToEmail.com *Way*.

Because invention of the Internet and the ability to promote themselves where Professionals and Unsigned can, too, promote themselves; talented Wanna-Be's are able to possibly cut corners to get through the door, while the mere Wanna-Be's are doing whatever is convenient, unnecessary, and outrageous-to get through those same doors. Both types of Wanna-Be's know all too well: the Unsigned's and Professional's game in the game. So the hungriest Wanna-Be will battle the hardest-and by any means necessary for that spot in the spotlight. Both do not have a problem going to get that nose job, lipo, dental work, calf implants, pec implants, weave, brow-lift, boob jobs, butt jobs, abs jobs, “GTL'ing-it”: (Gym-Tan-Laundry) and all that's necessary to look the part of the “Professional” or “star.”

They know that is where they need to be in order to get through that door and immediately begin to work on building their brand, to increase their popularity and their income-*just* like the “Professional” does (having *worked* their way there) and just like the Up and Coming is doing: (working their way there). In the image-conscious world we live in today and especially in entertainment, the Wanna-Be knows that if talent, skill or grind can't get them there, a “look” and personality (whether developed or true) can get them there-all thanks due to the wide open doors of our growing fascination with us being voyeurs into the lives of others via the Internet and television enabling people to get themselves out there (or “out there”)...

That being said, as far as it [very well *should*] concern the Professional Music Artist, Actor, and Up and Coming Music Artist or Actor, the “talented Wanna-Be’s,” along with the “mere Wanna-Be’s” are, too:

On YouTube (just like you).
On IMDB (just like you).
On Ustream (just like you).
On Amazon (just like you).
On Barnes and Noble (just like you).
On I-Tunes (just like you).
On Facebook (just like you).
On Twitter (just like you).
On TwitPic (just like you).
On Lockers (just like you).
On WhoSay (just like you).
On SayNow (just like you).
On Tumblr (just like you).
On Instagr.am (just like you).
On Vixer (just like you).
...well, you get idea.

And just like *you*, they are securing the same: managers, lawyers, agents, agencies, etc. They are getting the same media coaching/training, publicity campaigns, and endorsements-just like you. Therefore, they are signing some of the same record deals, local, international, syndicated [and especially cable television deals], movie deals (and book deals)-just like you, simply because it costs thousands and millions of dollars less to “make” them, retain them, produce them, and pay them (*unlike* you). So with the invention of the Internet and all aforementioned online platforms, portals and pages (and more importantly) the audiences that they command who, (just like you with yours); their audience turns into customers and fans, **too**. As a result of that growing phenomenon, they are not going away or fading to back (anytime soon) unlike you *can*, or by strokes of luck and connections-may you not. Showbiz entertainment is a business like any other business. Businesses are in business to make money and cut costs on whatever product is making them money. If that “product” works (and is in demand + making them money) obviously, that is what that business will supply/put to the forefront/allow the most air-time/put it the spotlight/promote and sell, be it entertainment business or an éclair in the food business; everybody’s got to eat-either way.

At any rate.

Generally speaking, it is such a blessing that technology has changed life in such a way that pretty much anyone who wants to do any particular thing, has access to try it, pursue it, or do it (right at their finger tips). The curse is that when the playing field of *anything-anywhere* is *that* wide open; like a Grand Slam at the end of a game; everybody at the ball game wants to run centerfield. The problem with an open and leveled playing field is that everybody can’t all run and play on the field at once, yet, that’s exactly what is happening in entertainment/media/showbiz today.

In order to #win (by restoring respect to the game-the craft, talent and skill of it) *somebodies* have to sit in the dugout, some in the bleachers, others in the concession stands in back, and the rest: on the field-in order for the score to scroll, the people to scream, and joy to be had, while the men in uniform provide us with the entertainment.

So to knock my point out the ballpark, catch my “solution” flat out: For “art” (especially music and movies) to be taken seriously again, and taken back to that level of the respect, and the value that it had before the Internet, popular gadgetry, and opened playing fields; Actors, Authors and Music Artists (**who are serious about their work and worth**) need a “UNIFORM.” MediaToEmail.com is here to put the

focus on, and respect back into the Internet sale of (serious/real) entertainment media, by putting it back into those “uniforms...”

The UNIFORM’S DESIGN is: A site free of all interactive and other up-sell and promotional distractions. *Strictly* for the *sell and digital download of completed projects* of Movie, Music or Books from Up and Coming/Unsigned, Well-known/Celebrity, Retired/Defunct authors, actors or music artists’ works from past to present via a portal by which its media distribution method requires nothing but access to an email account (rather than expensive and special gadgetry) in order to purchase and library, and that because of its media will be sold for at least 50-70% less than the virtual CD’s, DVD or Book, but more than a disrespectful \$.99-1.75 (as sold by way of other portals and brands by which special and expensive gadgetry is required in order for its media to be purchased and libaried). That’s it in a nutshell.

At this point in this digital matrix while in the midst of this big Internet melting pot, the only way you can “wear the uniform” is to take a stand of seriousness on being realistic about the *value* you place on the sale of your work (dated and current) *and especially the access* that people have to your various (completed) projects-*unpaid*. That’s not “promotion.” That’s merely a lack of respect and value for your own work. **“Promotion” is a tricky thing, because you can measure Marketing by statistics and demographics. Advertising is such that you can measure it by the amount of monies paid to do it, by comparison to the amount of monies made from doing it. But “Promotion” is so varying that it is easy to give away valuable product, that if you’re not on top of it; (under the guise of promotion) you can lose count of the product given away that could have made millions. And especially in a setting or market where so many things are given away, people won’t pay unless you tell them they have to.** But doing business the MediaToEmail.com way will put that in reverse for you and pull you out of this mindset so that your brand is not undervalued into oblivion and overpowered by the open doors within this matrix of that which does not, or has not worked as hard as you to be who you are, where you are at, or where you are trying to be in your career.

Where Book, Music and Movie entertainment media is concerned, there is:

- Far too much frivolous access
- Far too many freebies given away on the Internet (via YouTube etc.)
- Far too many cheapies being sold in order to play along with nice, cutesy, expensive, and popular gadgetry on the market, but at prices that are of no significant benefit to the artist, actor, author or their companies, and not to throw ibrands under the bus (as I strongly consider them to be part of my digital download team too). But it is a must that I mention (as an example) how a company has convinced a *whole* industry of book and music media to sell their artists work for as low \$.99 and 1.25, meanwhile sell *their* exclusive and special products and gadgetry (for which the media must be run on) for *astronomical* prices that all the world cannot afford.

The *real* money that is being made is on the devices-*not* the book and music product. That gadgetry cuteness and its phenomenon blind sighted the industry and cut off a *major* part of the authors and music artist’s buying public.

That being said, unless these music artists and authors are given some free shares in Apple stock, the book publishing companies and record labels are *really* “playing” themselves (and the music artists and authors who sell through i-Tunes/i-Bookstore). A large part of ibrands’ marketing, advertising and promotion is free-from the ones who are storytelling and inspiring everyone dance their way over to buy the expensive devices, only to buy *their* music and *their* books for less than the cost of what the average app in the marketplace. That blows my mind in every way. But had it not been for everything in this very issue that I just elaborated on, MediaToEmail.com probably would not have been conceived, as I too, was caught up in the matrix.

You have to get out of the matrix and see things from the outside looking in-to what’s real and what’s not.

What's real is that Authors, Music Artists, and Actors already hang out, post, and saturate the Internet in all the same places (as listed on page 20), where there is one big slush pile of Celebrity, Fan, Unsigned, Snookie-type Wanna-Be's, and talented Wanna-Be's (all marketing, advertising, hoping, hustling and promoting). What's not real is that contrary to industry belief it's not so much that these "Wanna-Be Snookie's" and "talented Wanna-Be's" are the "problem."

The problem is that a blue "Verified" check mark badge, re-tweeted compliments and "hello's" from fellow platform visitors really mean nothing (for marketing/advertising/promoting) after the excitement has worn down and they've texted all their friends and families to see. That doesn't *necessarily* trigger anything inside of them to go out and necessarily buy your latest book, movie or song. Why? Because they still have yet to check their own timelines, and catch up on their own friends' Facebook posts. They're too distracted, too excited, and too busy hustling, too-hence why, if it *does* trigger them to go out and buy your dated or latest product, MediaToEmail.com will have a portal built (free of distraction of any kind) to buy from your very own career library of "You."

The other problem is, that when (or if) they do decide to buy your book, movie, or song downloaded from the Internet, along with a "Snookie product" and their favorite local band's product priced at \$.99/\$1.25 for download, (just like yours) that, compounded with the fact that they already have saved (at full-length) in their You Tube "Favorites-" free access to your completed videos, documentaries, and other "promotional materials." Believe it or not, your *value* as a Music Artist, Writer or Actor goes down: bit by pixel by bit by day by day. Regardless the media's medium, instantaneous delivery of it, and by way of whatever cute lil' happening gadget it is delivered; \$.99-\$1.25 is too disrespectful a price for *any* artists work, who makes a living from, or is trying to make a living from whatever it is they do (despite whatever *else* it is-they do, or if they are *already* filthy rich). It's not so much about the money-it's the price you put on your work that sets a perception of the value of it, or the value of the work). Why should an Author, Music Artist, or Actor dumb-down the price of their work sold online, in order to spoil about 40-50% of a population who chose to buy expensive gadgets that require expensive monthly amounts to use and run it? That's not acceptable (or respectable). If someone picked up a Book, DVD, or CD in a store, and it had a sticker price of \$.99, we would immediately assume the artist either died, or was defunct. In our heads, their value is or has declined, or is no longer.

To add default to that kind of entertainment injury, considering the fact that because of [and if] you are already hanging out in this open playing field where the dugout, concession standers, and the bleacher-seated hang (regardless whether or not it is in the name of marketing, promotion, advertising or for the fan), it is now too late to go back on a time before the Internet when your brand's mystery and wonder added to your worth (and brand-itself). The illusion is lifted and the doors are wide open-24/7/365. Having said that, for that kind of "promotion" that you've given into in exchange for keeping up with this new day and time, and way of communicating within this matrix; that is promotion *enough*, and such that there is no reason why your products should be pimped and priced 85-95% lower than retail/hardcopy price. There is no reason why your work and brand should be circulating around the Internet and the YouTube's for free.

Where branding is concerned, there is a *reason* why some people with major brands (who were brands before the Internet matrix already) have chosen to remain behind the mask of illusion and supposition. There is a reason why they have *not* given in whole-heartedly and daily; in an effort to protect their brand and not have it undervalued e.g: the Beyonce's, the Halle Berry's, the Angelina Jolie's, the Madonna's, the Prince's, the Phylicia Rashad's, the Toni Morrison's, the Malcolm Gladwell's, the Steven Spielberg's, the Tom Wolfe's, etc.

Some major brands (or their reps) have chosen to go the third-person route and use these platforms to speak mostly about business, rather than personal thoughts and frivolous doings unrelated to their business or

brand-they simply promote and inform about their product or business whereabouts and goings on (so as to protect their brand): e.g: the Janelle Monet's, the Janet's, the Lauryn Hill's, the Tyler Perry's etc.

Then there are the "Parodies of Me," major brand names, where the public can never be sure that it is, or is not the brand-as "parody" has already served as the disclaimer that this may or may not be the brand e.g: the Will Smith's, the Dave Chappelle's, the Martin Lawrence's, the Eddie Murphy's etc.

And lastly, there are the major brands that I call "platform-lite" (the ones who post few and far between but definitely not whole-hearted and daily about frivolous thoughts and doings unrelated to their brand or business-but will stick their heads out a little bit), e.g: the Jay Z's, the Drake's, the Kanye's, the Jada Pinkett-Smith's, the Quincy Jones,' the WendyRRobinson's, the Magic Johnson's, the Bill Cosby's, the Debbie Allen's, the Barbara Walters, the Alain Debotton's etc.

The plusses and minuses are different for different brands. Regardless, the point of the matter is that it's one or the other: ***You can't give yourself away PLUS give your work away and expect to be of any significance or brand value*** simply because a way has been invented to do it worldwide, quick, convenient, and at your fingertips and in the name of "promotion" (see the bold print on page 21).

Three Rules You Should Never Forget or Forfeit:

- 1) On many brand bottles of products such as grease or sticky things that could get greasy or sticky, the warning label often reads: "Use sparingly"...
- 2) Familiarity (can and does) breed contempt in some places with some people, whereas in other places and other people; familiarity is rewarded...(refer to #1).
- 3) People pay attention where they pay their money, and pay their money where they pay attention. And you're not *exactly* "selling" (OR "promoting") on the Twitter's & Facebook's unless you indeed ARE selling OR promoting on the Twitters and Facebook's etc (somehow, someway-in between the "play")...

On with the game.

It's not too late to re-load bases on the playing field in order for the score to re-scroll, for the people to scream with a different kind of wonder, and for joy to still be had that, while **in uniform**, you provide the entertainment in this game of Grand Slams, because if you're in it-you're already in. You can't pull back now anymore than it is unwise to decide to raise the prices [that you started in with charging] on, and with ibrands. To demand a recount while in the midst with either is bad for business and your brand. But here is the out the park and out of the woods solution:

At this point in the game, the only way to "suit-up" this Internet slush pile of busy, over-crowded, instant gratifying, sense of entitlement, frenzy of free access, and download dumb-down; is simply by way of "pulling a Prince": Sew it up and reorganize like "Nino Brown" seized and reorganized "The Carter." Seize **all** the freebies. Prince was smart. He pulled on the industry and the Internet what Ice Cube did on N.W.A: OUT. Prince was proactive in meeting this [Internet/open/frivolous mess of free access to almost everything] head on. For years, and into when the Internet first became available to the public, his team has been doing (and still doing on a daily basis) what the "MediaToEmail.com way" and suggestion is: To have searched, scoured and strategically pull back (old and new), all the free access to the following full-length footage and forms of media from the hulu.com's, azlyrics.com's, youtube.com's and wherever else on the Internet they may stream, lay, & play: Movies, Documentaries, Music/Music videos, Rockumentaries, Live concerts, Lyrics

...List them in your MediaToEmail.com sale center and make them all available FOR SALE. Anything *more* than a snippet or sample should be the promotion of an Amateur working his way up the **l**adder to building his/her brand or the cats that video themselves squirting milk out of their noses and eye-

sockets and such. There is *no* reason why a brand/or up and coming should have their *full-length* work circulating there (or anywhere) for free. Consider these facts in Music and Movies:

- You're up against the bootleg/black market
- You're up against Amateurs (talented and mere)
- You're up against the reality show phenomenon. Music Artists can barely get promotion and air-time because the main channels to promote music, promote and give air time to reality television

In Music (and this is speaking on Hip-Pop, Pop, RnB, Rap and Hip-Hop-alone): Where videos are concerned, you're fighting with the fact that thousands of dollars are being wasted by putting money into a video to promote a song for which (for a week or two) only two main (cable) television stations and shows will premier and promote them: VH1's Top 40 countdown on Saturday and Sunday morning, and BET's 106 & Park Top10-video countdown Monday through Friday-residual play maybe on the Fuse Channel and on MTV/VH1 during graveyard shift hours (while we are all sleeping). Three weeks later it's tossed over and circulating on the YouTube's and such. That's not necessarily going to "promote" you where you aren't promoted enough in given air-time in order to boost sales. But at least whatever the lack of air time did not serve in assisting to boost sales, if you *sell* rather than circulate (for free), you run less risk of slowly being devalued into daily pixilated oblivion.

Amateurs, talented Wanna-Be's, and mere Wanna-Be's are all over the YouTube's and such, giving away in entirety. Do not underestimate the power of their fan base, viewer-ship and capability of being just where you are (with far less effort, blood, sweat and tears), *especially* when they have the same access to be everywhere you are at: hustling, promoting and/or selling (as on page 20). Do not underestimate their talent, "star quality," or beauty, or image, or personality as attributes that can (and do) put them right where you (and your fan base) are at. Allow *your* own personal YouTube channel to "promote" (for free)-all of your: snippets, reviews, promos, trailers, samples, excerpts, PSA's, interviews, and other **non-full-length work**, that, while in the middle of the sample, a little note drops down that kindly says: "[Like this video? Wish to own it forever, uninterrupted and in its entirety? Click here:](#)" Just like I said on page 21 at the end of the bold print: "...*especially in a setting or market where so many things are given away, people won't pay unless you tell them they have to.*" Keep in mind that it's not so much about the money, as it is protection of your brand and its worth where, in an industry and in the middle of a time where it all can look like a circus act (which we'll elaborate on in PART THREE of this venture description), and can be juggled around as such. It's awesome to utilize (as a promotion *tool*) freebie sites to premier, preview and tally visits & views, but it more exciting (and advantageous in the in the long run-where your brands worth is concerned), to get paid from it-especially considering the amount of monies it cost to bring the work *to* the public.

If site viewers and fans will save your works to their YouTube "Favorites" for free-they can (and will) pay \$1.00-2.00 for it, too (old and new work). If they like your work so much that they'll post it to cute-en up their Facebook and MySpace pages and walls, they can (and will) pay \$1.00-2.00 for it, too (old and new).

I have 125 (old and new) videos saved in my very own YouTube "Favorites" from everybody from Barbara Streisand, Drake, Lil Wayne, Tricky-Daddy, to Zhane. I sit at my computer and have full-on jam sessions while I whistle and work (on *their* work) for FREE.

If 300,000 people are viewing your videos on YouTube, 150,000 have probably "Favorited" it. That means that at least 75,000 will pay \$1.00-2.00 to keep it. What's your benefit of favorite-saving? Promotion? Aren't you already promoting yourself if you've already given up the illusion of it all by offering your full presence on platforms like: Ustream, Twitter, and Facebook? Whenever a music artist, author, or actor has come from behind the illusion-that is promotion enough, *especially* if already branded before this new age of technology where the expectation is freebies and instant gratification. An artist, who (as Erykah Badu says) "Is sensitive about [her] shit," is best served by doing one of two things with their image and their art:

- Leave their imagine up to the mystery or illusion of what it may have been to the other side of the lens as it was before the Twitter's and such. OR:

- If a participant of having already breathed life into the matrix, making sure that every single solitary old and new piece of work that bares their name is as respected and priced if not commensurately-reasonably-as the blood, sweat, years and tears that they put in it-rather than disrespecting their art, their craft, their work, and their image by allowing it to be thrown in the Internet platform, pages, and portal slush piles, given away and priced at disrespectfully low to no prices in order to be "cute with the market and gadgetry." Have fun, but be sensible, by not losing sight of the fact that while it feels good to entertain, interact and share our gifts and talents, it's still a "business." What do you do when you can no longer make money/a living from it? All entertainment has its time that comes equipped with sand in an hour-glass. And as a mere writer, with a mere Internet presence on a couple of mere Internet sites, with a mere personal website where I have a few books on sale, while moonlighting and trying to migrate and work a mere regular job, to supplement where your mere "seemingly awesome life" (in the eyes & minds of mere people in your mere regular life at log-off) is *pure de hell*. Inconspicuous no more. You don't have to even talk about what you did, or what it is you do. The public has NO idea about the industry game and business of it, and they're easily disillusioned and blinded by their own perceptions & obsessions (family, co-workers, friends, & all). Considering what I go through on a *daily basis* on that alone, I couldn't IMAGINE having become a worldwide "brand" in this day and age, and by some struck of un-luck, having to be faced w/trying to migrate back to a world of those kinds of "mere's". Don't let your ego & the matrix fool you into thinking that it can't happen. Do your homework on the industry's defunct. If you treat your brand right & make people respect it, you don't even have to be in the forefront to make a living from it...

So in short, and I'll say it again-but in a different way this time. In order for your artistry to *not* be "formerly known as" (thanks to the matrix and playing around on, and giving into the leisure, comforts and conveniences of the Internet and market gadgetry in exchange for the value of your work) MediaToEmail.com suggests: pull that "Prince" (as mentioned on bottom of p. 23). Like I said before, if you've already come from beneath the veil, you can't pull back now anymore than it is unwise to decide to raise the prices [that you *started in* charging] on and with ibrand because it's bad for business and *your* brand. Customers do NOT respond to monetary changes mid-product. They have too many options that afford them a way to rebel and flee. Customer's *will* however, respond to blatant and swift changes of now having to pay a couple of dollars for something they already "Favor." And starting in, *with a new selling medium and company* is a change they are able to accept without repercussion and revolt (for example, versus thinking they will respond favorably to making the YouTube's and such-a pay site "all of a sudden.")

At MediaToEmail.com, we are here help you expand your selling options and mediums-to-bridge that gap of such a necessity never having been done since the digital download of Book, Movie, and Music sales online/the Internet; all the while, still allowing you to maintain your relationship with the others-by keeping your sale locations priced at, and located at all the other online sites as you were already with the Amazon's, iTunes, B&N's (and retail stores, up and until MediaToEmail.com does what it intends to as written on page 15-16).

***So feel free to continue selling that traditional hard copy of your CD at retail for \$12.00, that EP for \$7.00, and that single for \$4.00 (up and until MediaToEmail.com's venture weeds the market out of the sale, manufacture, and distribution of music CD's and movie DVD's as explained on pages 15-16).

**Feel free to continue to sell that same CD single online with the other online download retailers for \$.99 and on i-music gadgetry for \$1.25

At MediaToEmail.com we fancy ourselves on being that literal "bridge in gap of online selling of media" and we mean that in the strongest sense of the word: "middle." We intend to be that "middle ground" between the ****traditional/retail store's price of your media* | \leftrightarrow | ***Amazon, B&N, and iTunes's price of your media*, respectfully.

- We are not greedy. We are not trying to *monopolize*, we are just here to *optimize*. And offer ways to help the customer and buying public ways to *strategize, maximize, simplify, economize, and multiply!*
- Our customer's benefit by not being forced to buy special devices such as Amazon's Kindle (in order to read the book media downloaded from Amazon.com).
- As well, they are not forced to buy special devices such as Barnes and Nobles' Nook (in order to read the book media downloaded from BN.com).
- Additionally, they are not forced to buy ibrands' expensive devices for their book, music, and movie media.
- The BIG BONUS for: AUTHORS, ACTORS, MUSIC ARTISTS (or their reps/employees):
Unlike with Amazon, BarnesAndNoble and ibrands, since our customers do not have to buy expensive and special gadgetry in order to buy and play their media; that puts YOU in charge of fulfilling *and* overseeing each and every sale that comes through to your own sales center on MediaToEmail.com.
You do not, and will not *ever* have that luxury and security with Amazon, BarnesAndNoble, or ibrands. They sell and own the devices that distribute the media orders to the customer-therefore you just have to "trust" that you are being paid properly.
Who does that? Not us, at MediaToEmail.com.
At MediaToEmail.com your customer's "device" is plain and simply: their email account by which they receive their media, from your very *own* Sale Center on the MediaToEmail.com portal by which you fulfill your *own* orders, for your *own* customers and oversee your *own* money!
- **We** also care about, and are able to service Academic Institution's needs for their required readings in grammar, middle, and high-school, as well as colleges and universities. The business of books is a major necessity for the academic public and private schools, and public and private colleges and universities. Never before in the history of books and book publishing has a venture been able to alleviate the costs incurred with having to pay for and/or distribute books for schools, colleges and universities. **(See middle of page 6 "The Groundbreaking of this Site and Venture Will Begin with BOOKS and Here's Why" through the top of page 7)**. Because the movie, music and book orders from MediaToEmail.com are sent to the customer's email account, not only will students no longer have to pay expensive prices for books, or carry the weight of them around the campus; their downloaded books are able to be opened onto their iPhones, iPads, Blackberry, Android mobile devices and read from there!
- In reducing the need for printing, paper, ink and other materials needed to manufacture and produce paperback and hard cover books, MediaToEmail.com does it part in helping to save the planet as well! **(See top of page 8)**.
- In addition to our M2E Pad **(see page 4)** and what we intend to do **(see page 15-16)**; by making the decision to allow us to service all of your book, music, and movie entertainment media needs, we are still able to offer the *same* instant download of the *same* media as Amazon, BarnesAndNoble and ibrands, by way of something as free as email. Our online retail book customers, (like our academic book customers), too, are able to: download, read, listen to, and watch their media on all Android, Blackberry, and ibrand mobile devices as well.
- We intend to offer the online sale of the media at that middle-ground price: for at *least* 50-70% less than the virtual/retail/hard copy price of a music CD, movie DVD or paperback Book **(see bottom of page 25)**.

With simple, cost-effective, and accessible benefits like that, and with respect to the music artists, actors, authors who provide the entertainment (and academic reading media); we at MediaToEmail.com feel like that way, everybody is satisfied, and *literally* "playing":

-The Customers (students, parents, the buying public world over)

-The Music Artists

-The Actors

-The Authors

-The Record Labels, Movie Distributors, Book Publishing Companies, and Academic Institutions

MediaToEmail.com. Your Entertainment Center Where We ALL Can Play!

Who We Are Targeting/Marketing the MUSIC Portion of this Business Venture To

- Majors Labels such as:
 - Warner Music Group
 - EMI
 - Sony Music
 - BMG Music
 - Universal Music Group
 - Polygram

- Major Label Imprints
- Independent Labels
- Sub-Labels
- Vanity Labels

- Internet and Digital Labels
- Open Source Labels
- Publisher Labels

Our goal is to have *every* album, single, and EP (old and new) that is available via libraries, online retailers, virtual retail stores (*anywhere else* that music can be purchased) available for sale/immediate download via MediaToEmail.com and/or the M2E Pad-in the very near future...

Who We Are Targeting/Marketing the MOVIES Portion of this Business Venture To

- Majors such as:
 - Walt Disney Motion Pictures Group (The Walt Disney Company)
 - Sony Pictures Entertainment (Sony)
 - Paramount Pictures (Viacom)
 - 20th Century Fox (News Corporation)
 - Universal Studios (NBC Universal)
 - Warner Bros. (Time Warner)

- Sub-majors, Indies, and Others:
 - Abrams & Parisi Inc.
 - American Film Distributing Corp.
 - American Film Institute (AFI)
 - Allied Artists
 - Allied International Films Inc.
 - American International Pictures
 - Anchor Bay Entertainment
 - Angelika Pictures
 - Anywhere Road
 - Aquarius Releasing
 - Artist View Entertainment
 - Artkino Pictures
 - Associated Artists Productions
 - AFRC
 - Astor Pictures
 - Atlantic Crossing Productions
 - Avco Embassy Pictures
 - Audubon Films
 - Best Film
 - Biograph Studios
 - Bigfoot Ascendant LLC
 - Brandon Films (Audio-Brandon Films)
 - Brain Damage Films
 - Cambist Films
 - Camelot Distribution
 - Cannon Releasing Corp.
 - Capitol Film Exchange Inc.
 - Cavalcade Pictures Inc.
 - Central Cinema Corp.
 - CBS Films
 - Chancellor Films Inc.
 - Chevron Pictures
 - Cine-Classics Inc.
 - Cine-Lux Inc.
 - Cinema 16
 - Cinexport Distributing Co.
 - Cinema Service Corp.
 - Cinerama Releasing Corp.
 - Cinesouq
 - City Lights Pictures
 - CJ Entertainment.
 - Classic Pictures Inc.
 - Colony Pictures Inc.
 - Columbia Pictures
 - Commander Pictures Inc.
 - Commercial Pictures Inc.

- Commodore Pictures Corp.
- Conn Pictures Corp.
- Conquest Pictures Co.
- Continental Distributing (A Division Of Walter Reade-Sterling Inc.)
- Continental Motion Pictures Corp.
- Continental Pictures Inc.
- Continental Talking Pictures Corp.
- Corinth Films
- Cosmos Films Inc.
- Crescent Pictures Corp.
- Crest Films Inc.
- Crown Pictures Inc.
- Crystal Pictures Inc.
- Danubia Pictures Inc.
- DarKnight Pictures
- Discina International Films Corp.
- Distinguished Films Inc.
- Distribpix
- Distributors Corporation of America (DCA)
- Dominant Pictures Corp.
- DuWorld Pictures Inc.
- Eagle Lion Films Inc.
- Eagle Lion Classics Inc.
- Eden Distributing Co.
- Ellis Films Inc.
- Embassy Pictures
- Empire Film Distributors Inc.
- English Films Inc.
- Esperia Film Distributing Co.
- Esquire Pictures Inc.
- Eternal Pictures
- Eureka Productions Inc.
- European Copyrights and Distributing Inc. (ECDI)
- Excelsior Pictures Corp.
- Exploitation Pictures Inc.
- Famous International Film Corp.
- Famous Players Film Company
- Famous Players-Lasky Corporation
- Favorite Films Corp.
- Film Alliance of the U.S. Inc.
- Film Classics Inc.
- Film Movement
- Film Polski Inc.
- Film Renters Inc.
- Film Representations Inc.
- Films-Around-The-World Inc.
- Films International of America Inc.
- Films of India Inc.
- The Filmgroup Inc.
- Filmservice Distributing Corp.
- FilmWorks Entertainment Inc.
- Fine Arts Films Inc.
- First Anglo Corp.
- First Division Pictures Inc.
- First Run Features
- First Independent Pictures

- First National
- Foreign Cinema Arts Inc.
- Fortune Features
- Four Continents Films Inc.
- Fox Film Corporation
- Foy Productions Ltd.
- French Motion Picture Corp.
- Freuler Film Associates Inc.
- G4orce Media Studios
- Garrison Film Distributors Inc.
- Gaumont British Picture Corp. of America
- Gawid Entertainment
- General Foreign Sales Corp.
- Genius Products
- Germania Film Co.
- Giglio Film Distributing Co.
- Global Film Initiative
- Globe Distributing Co.
- Globe Film Co.
- Globe Film Distributors Inc.
- Goldwyn Pictures
- Golgotha Corp.
- Goodwill Pictures Inc.
- Governor Films Inc.
- Grand National Pictures
- Grand Prize Films Inc.
- Grandi Film Distributing Co.
- Grecian Film Center
- Greek Motion Pictures Inc.
- Green Apple Entertainment, Inc
- Grovas-Mohme Inc.
- Guaranteed Pictures Inc.
- Hallmark Productions
- Hal Roach Studios
- Hannover House
- Haven International Pictures
- Headline Pictures Corp.
- Helbanco Moving Picture Distributors Inc.
- Hellenic Distributing Corp.
- High Art Pictures Corp.
- Hoffberg Productions Inc.
- Hollywood Pictures Corp.
- Hollywood Wizard
- Howco Productions Inc.
- Hungaria Pictures Inc.
- Hyperion Films Inc.
- I.F.E. Releasing Corp.
- Ideal Pictures Corp.
- IFC Films
- Imperial Distributing Corp.
- Imperial Film Distributors of America
- Independent Releasing Org.
- Indiedocs
- InstaMovie.com
- Inter-World Films Inc.
- International Film Associates Corp.

- International Releasing Org.
- International Theatrical & Television Corp.
- Irish American Film Corp.
- Jacon Film Distributors
- Janus Films
- Jay-Dee-Kay Productions Inc.
- J. E. R. Pictures, Inc.
- Jewel Productions Inc.
- Jewish Talking Picture Co. Inc.
- Joseph Brenner Associates Inc.
- Juno Films Inc.
- K5 International
- Killiam Shows
- Kinemacolor
- Kinematrade Inc.
- Kinopol Inc.
- Kinotrade Inc.
- Koch-Lorber Films
- Kramer-Hyams Films Inc.
- Lenauer International Films Inc.
- Leo Films Inc.
- Lewis, Martin J., Productions
- Liberty Films
- Libra Films
- Lions Gate Entertainment
- Lippert Pictures
- Lopert Films
- Lucasfilm
- Luminous Velocity Releasing
- Lux Film Distribution Corp.
- Madison Pictures Inc.
- Magna Theatres Corp.
- Magnolia Pictures
- Manson Distributing Co.
- Mascot Pictures
- Master Film Distributors Inc.
- Masterpiece Productions Inc.
- Maxim Media Marketing, Inc.
- Maxim Media International
- Maya Film Distributing Corp.
- Mayfair Pictures Corp.
- Mercury Pictures Corp.
- Metro-Goldwyn-Mayer (MGM)
- Metro Pictures
- Metropolis Pictures Corp.
- Metropolitan Pictures Corporation
- Mexican Film Enterprises Inc.
- Mischeaux Film Corp.
- Middle East Film Corp.
- Milestone Films
- Millennium Films
- mondayMEDIA
- Modern Film Corp.
- Monogram Pictures
- Motion Picture Sales Corp.
- Moviegraphs Inc.

- MTD Entertainment Corporation
- Mutual Film Corporation
- MyTV New England Studios
- Music Box Films
- N. T. A. Pictures Inc.
- New Era Film Exchange Inc.
- Normandy Pictures Corp.
- Newmarket Films
- New Vision Media Group LLC
- Norton, Frank
- Nuovo Mondo Motion Pictures Inc.
- Olympic Pictures Corp.
- Oriental Film Co.
- Overture Films
- Oxford Films Inc.
- Pacemaker Pictures Inc.
- Pacific International Enterprises
- Palm Pictures
- Paramount Pictures
- Passion River Films
- Pathe Exchanges Inc.
- Pax Film Inc.
- Peace Arch Films
- Peerless Productions Inc.
- Peerless Pictures Corp.
- Phaedra Cinema
- Pic Film Inc.
- Picture Classics Inc.
- Pinnacle Productions Inc.
- Player Entertainment Group Inc.
- Pol-Ton Film Co.
- Polish American Film Corp.
- Powers Pictures Inc.
- Praga Film Co.
- Premiere Digital Services Co.
- Premier Pictures Co.
- Principal Distributing Corp.
- Prizma Color
- Protex Pictures Corp.
- Producers Distributing Corporation (PDC)
- Producers Releasing Corporation (PRC)
- Producers Representatives Inc.
- Progressive Pictures
- Pumpjack Entertainment, Inc.
- Puritan Pictures Corp.
- RKO Radio Pictures
- Rank Film Distributors of America Inc.
- Realart Pictures
- Releasing Corp. of Independent Producers (RCIP)
- Republic Pictures
- Resolute Pictures Corp.
- Revolver Entertainment
- Radio London Films
- Ring Film
- Roadshow Attractions
- Roc Nation

- Rogers and Unger Associates
- Rogue Pictures
- S&G Foreign Films Ltd.
- Sack Amusement Company
- Saga Films Inc.
- Sam Lake Enterprises
- The Samuel Goldwyn Company
- Savoy Films Corp.
- Scalera Films Inc.
- Scandia Films Inc.
- Scandinavian Talking Pictures Inc.
- Screen Guild Productions Inc.
- Screencraft Pictures Inc.
- Sherpix Inc.
- Security Pictures Corp.
- Select Attractions Inc.
- Selznick International Pictures
- Showmen's Pictures Inc.
- Simpex Company Inc.
- Sirtzky-International Pictures Corp.
- Snader Productions Inc.
- The Solax Company
- Sono Art-World Wide Pictures
- Sony Pictures
- Specialty Pictures
- Sphinx Films
- Stage and Screen Productions Inc.
- Stanley Distributing
- Strand Releasing
- Stratford Pictures
- Sunset Film
- Superfilm Distributing Corp.
- Superior Talking Pictures Inc.
- Supreme Pictures Corp.
- Talking Picture Epics Inc.
- Technicolor
- Thanouser Company
- The Weinstein Company
- THINKFilm
- Tiffany Studios
- Times Film Corp.
- Tobis Klangfilm
- Tohan Pictures Inc.
- Toddy Pictures Co.
- Topaz Film Co.
- Tower Productions Inc.
- Trans-Lux
- Transatlantic Pictures
- Transcontinental Pictures Corp.
- Tricolore Films Inc.
- Troma Entertainment
- Twentieth Century-Fox
- Twentieth Century Pictures
- UFA America
- United Artists
- United German Film Ents.

- United Motion Pictures
- Universal Pictures
- Valiant Films Corp.
- Vedis Films Inc.
- Vesuvio Film Co.
- Victory Pictures Corporation
- Viennese Film Co.
- Vigor Motion Picture Corp.
- Vinod International Films Inc.
- Visual Drama Inc.
- Vitagraph Studios
- Vitaphone
- Vog Film Co.
- Walt Disney Studios Motion Pictures
- Western Film Exchange
- William Mishkin Motion Pictures Inc.
- Chelly Wilson
- Women Make Movies
- World Documentary Inc.
- World Pictures Corp.
- World Wide Motion Pictures Corp.
- World Wide Pictures Inc.
- Worldkino Corp.
- Yari Film Group
- Zenith Films Inc.
- Zeitgeist Films

Our goal is to have *every* movie (old and new) that is available via libraries, online retailers, virtual retail stores, Blockbuster, hulu.com, Netflix, *anywhere else* that movies can be purchased or rented-available for sale/immediate download via MediaToEmail.com (and/or the M2E Pad-in the very near future)...

Short Summary of What Will and What Will Not Happen On of MediaToEmail.com:

The site itself will be open for the public to easily browse the entertainment media by First and Last Name, and/or ISBN and/or Title of Work.

Past or present-every piece of body of work that music artist, author or actor has ever done will populate.

If that music artist, author or actor has: written a book + made a CD + made a movie; all of that ["book," "music," and "movie"] media will be listed for sale.

That part is free to view 24/7/365.

As stated at the very beginning of this venture's description, MediaToEmail.com is a site where it is easy to: LOCATE, easy to FIND, and easy to BUY media of their favorite independent, free agent, defunct, or signed Music Artist, Author, or Actor. This site will by no means and no uncertain terms be a "social/socially interactive" website whatsoever-meaning,

THERE WILL BE:

- NO message boards (no place for customers/site visitors to gossip and post)
- NO forums (no place for customers/site visitors to share info/post back and forth)
- NO review/rating boards (no thumbs up, thumbs down, golden stars, or places for customers/site visitors to post displeasure or praise)
- NO excerpts or professional reviews of all three media types (whether of praise or displeasure)
- NO stat/site visitor/page views count tickers

AS WELL:

- NO snippets/samples/excerpts/trailers (of book, music, or movies)
- NO author, or actor, music artist web channels

As stated at the beginning, MediaToEmail.com is a clear port-an "outsourcing" of sorts.

OUR VISION and MANTRA is to leave all of that clutter, confusion, and distraction up to other online retailers, sites, and portals-there are more than enough out there online.

Our MISSION is to bring back respect to real and true entertainment media, and to: serve, preserve. To make a clear way for the music artist, author, and actor's COMPLETE BODIES OF WORK to be FOUND, and to get them PAID for downloading those bodies of work: Books, Movies, Music/Music Videos (past and present), live concert videos, documentaries, makings of videos-any creative complete footage etc.-period.

We at the MediaToEmail.com clear port are not even here to necessarily "promote" the music artist, author, or actor.

HOWEVER:

Every Music Artist, Author, and Actor will have a sale page on MediaToEmail.com that includes a biography or bibliography or discography. And *beneath* their library for sale, the www addresses can be listed for their social media outlets (Twitter, Facebook, Tumblr, Imbd.com, WhoSay, etc).

As well, the www addresses can be listed for their personal websites, their personal video channels (like YouTube/Skype/Ustream etc.), their production companies, record companies, publishing companies and any other company, agent, manager, lawyer, group, agency or person who gave MediaToEmail.com permission to list and share in this venture with us to make it possible.

THERE WILL BE NO MENTIONS OF, OR LINKS TO ANY OTHER ONLINE RETAILER, OR PLACES TO BUY THEIR WORK. THIS IS NOT ALLOWED ANYWHERE ON THE MEDIATOEMAIL.COM WEBSITE, UP TO AND INCLUDING WITHIN THEIR DISCOGRAPHY, BIBLIOGRAPHY OR BIOGRAPHY ON THEIR SALE PAGE.

MEDIATOEMAIL.COM DOES NOT LEGALLY BIND OR PROHIBIT ANY AUTHOR, MUSIC ARTIST, OR ACTORS FROM PROMOTING, ADVERTISING OR SELLING ANYWHERE ELSE OR BY ANY OTHER MEDIUM HOWEVER, WE DO REQUIRE THAT OUR SITE & PORTAL BE LISTED AS AN AVAILABLE ONLINE RETAILER WHERE THEIR WORK CAN BE PURCHASED-WHEREVER ELSE THEY LIST THEIR SELL LOCATIONS, OR IN PERSON-ARE PROMOTING THEIR WORK/PROJECT(S).

DOING BUSINESS WITH MEDIATOEMAIL.COM IS NOT "CONTINGENT UPON" ANY OTHER THING OUTSIDE OF WHAT THIS PAGE HAS LISTED. WE ARE MERELY AN *ADDITIONAL* SELL LOCATION THAT PROVIDES A DISTRIBUTION METHOD THAT IS FREE FOR ALL CUSTOMERS-WORLDWIDE-WHICH, IN TURN & IN THE LONG RUN; WILL GENERATE MORE REVENUE, ROYALTIES & CUSTOMER LOYALTY.

CONSIDER THIS ENTIRE PAGE THROUGH THE LARGE PRINT (and the next page: 36) TO BE THE EXTENT OF MEDIATOEMAIL.COM'S "FINE PRINT."

Services We Do and Do Not Promise/Provide for the Music Artist, Author, Actor:

Marketing/Advertising/Promoting

1. Because MediaToEmail.com is a clear port/outsourcing/melting pot of media, brands, genres, and eras-designed to sell rather than up sell and distract; there will be absolutely, positively no web-ads, banner ads, promotion widgets, or advertising on MediaToEmail.com's front pages, because we serve not just entertainment book, music, and movie media-but grammar, middle, high-school, and the college academic public as well.

However, each music artist, author, or actor is allowed to include web-ads, banner ads, promotion widgets, and advertise however they wish to: on their very own sale-page. But, and as mentioned on page 35: nothing on this website will be "linked," but rather: listed. So although you may advertise whatever and however you wish, be sure to list the www somewhere in the small print of the ad, because your customers are on MediaToEmail.com to buy from you by way of and on MediaToEmail.com-not to be linked to buy elsewhere or be distracted by clicking onto a link that will lead them elsewhere-so conveniently. As a result of our making a decision to have the site built in this way, our advertising prices will be very reasonable (once decided upon).

2. Although this venture is a collective effort for all independent/defunct/retired/professional/music artists, authors, actors; we cannot belabor the obvious fact that although we are one big crock pot of creative people, we still have to separate the meat from the bread, from the vegetables, and make sure the gravy doesn't run in between (simply by clearly identifying each by a "MAJOR" and "INDIE" categorizing, and tag/mark. "Major" if you are signed or are well-known/celebrity, or "Indie" if you are independent, unsigned, defunct, retired. "ACADEMIC" for grammar/middle-high-school books, "COLLEGIATE" for college and university books etc.

That being said, with regard to advertising on front pages of the site, we at MediaToEmail.com felt that to be fair to the whole crock-pot, it is best that we keep it simple and so as to not bombard the site with flashy banner ads and advertising that only some part of the pot can afford to dominate where others cannot and that so our buyers will under no uncertain terms, be distracted from whomever they came to buy from without being deterred, discombobulated, or offended (see #1-first and second paragraphs).

3. Obviously, we will market the portal as a whole. Via our Twitter (<http://www.twitter.com/mediatoemail>) and our Facebook Like Site (<http://www.facebook.com/mediatoemail>) eventually, we will advertise with promo pictures, release dates, what's available and on sale from the music artists, authors and actors' libraries by way of them or their representative's request and submission.

We feel that as the portal grows, and our customers, music artists, authors, actors and/or and their representatives sign on and spread the word about how cost-effective, useful and beneficial the portal was for them/their business; more than enough buzz about it will be spread.

We also feel that if the music artist, author, or actor is as serious as we are about not becoming defunct themselves (from being lost in the Internet matrix that MediaToEmail.com was invented to pull them out of), wherever they interview and grab any moment of air time (be it radio, the internet, or television or conversation), it is up to them to plug MediaToEmail.com so that their library of work can easily be found and bought.

4. MediaToEmail.com is merely a cost-effective resource and additional distribution method and channel to sell your product. We expect that by whatever way you are already marketing your own self and your product (especially if you have a website); you should simply include the link/logo <http://www.mediatoemail.com> along the list of mediums, channels and chains by which you already mention your work as being available for purchase. Example:
"Where to Buy:"

AMAZON.COM, BN.COM, IBOOKSTORE.COM, ITUNES.COM, **MEDIATOEMAIL.COM**

Technical Services

5. We do not provide services to assist you in putting your media into their file formats in preparation for sale on the MediaToEmail.com portal. We will however, provide detailed *instructions* on how to do so-so that even the novice will be ready to sell in minutes!

PART THREE

(To Be Continued)

- What Will the Invention of MediaToEmail.com Accomplish and Offer That Others Do Not
- What Does This Mean for: Amazon, Barnes & Noble, Kindle, Nook (e-readers), I-Brands, Printing Companies (for book publishers, colleges, universities), Manufacturers/distributors, and retailers of: DVD's, CD's and Books, Major Book Publishing Houses, Movie Distribution Companies, Record Labels
- The Changes In Bookstores Jobs/Work Structures (That With The Addition To Mediatoemail.Com), Amazon/Mp3, I-Brand Digital Media Selling Will Cause And What Mediatoemail.Com Suggests
- Who I Am
- What I Do
- How Long
- My Vision: The Bigger Picture
- Why Invest/Partner in MediaToEmail.com
- What I Am Looking For As Partners/Investors and Why
- Factoid